

ARTC 1310

SEC 9S2

Design Concepts

CREDIT

3

MODE OF INSTRUCTION

Face to Face

PREREQUISITE/CO-REQUISITE:

COURSE DESCRIPTION

This Course teaches the fundamental techniques in conceptualizing. The material learned Includes all procedures from initial research to creating strategies to finalize a solution.

COURSE OBJECTIVES

Upon completion of this course, the student will be able to

- Define the creative process as it pertains to graphic design
- Apply the design process from thumbnail sketches to the final concept.

INSTRUCTOR CONTACT INFORMATION

Instructor: Jennifer Wyse

Email: wysej@spurgerisd.org

Office Phone: 409-429-3464

Office Location: HS9

Office Hours: 10:20 - 11:06

REQUIRED TEXTBOOK AND MATERIALS

Textbook: Learning Digital Media

Emergent Learning

ISBN-10: 0-13-442743-2

ISBN-13: 978-013-442743-0

Materials: Computer with Adobe Software is provided by the school. Sketchbook, binder, writing and sketching materials may be added depending on project requirements.

Approved: **Initials/date** tools. Other



**LAMAR INSTITUTE
OF TECHNOLOGY**

ATTENDANCE POLICY

Attendance in class is a requirement for successful learning. Please see the Spurger ISD website for official attendance policy.

DROP POLICY

If you wish to drop a course, you are responsible for initiating and completing the drop process. If you stop coming to class and fail to drop the course, you will earn an "F" in the course.

Course Outline by Week

Week 1 (8-14 / 8-16) Syllabus Review, Getting Started.
Week 2 (8-19 / 8-23) Introduction to Graphic Design Profession
Week 3 (8-26 / 8-30) Graphic Design Principles and Elements - Creating Sketchbooks
Week 4 (9-2 / 9-6) Graphic Design Principles and Elements
Week 5 (9-9/9-13) Learning Adobe Illustrator
Week 6 (9-16/ 9-20) Learning Adobe Illustrator
Week 7 (9-23 / 9-27) Copyright - Fair Use, Creative Commons, Public Domain
Week 8 (9-30 / 10-4) Learning Adobe Illustrator - Creating Digital Monsters
Week 9 (10-7/10-11) Tyler County Fair - Holiday
Week 10 (10-14 / 10-18) Adobe Illustrator - Digital Monsters
Week 11 (10-21 / 10-25) Design Elements and Principles - Color Theory
Week 12 (10-28 / 11-1) Using Color Theory and Perspective - Using Color Swatches in Adobe Illustrator
Week 13 (11-4 / 11-8) Working with Reference Images
Week 14 (11-11 / 11-15) Creating Low Poly Animals
Week 15 (11-18 / 11-22) Creating Low Poly Animals
Week 16 (11-25 / 11-29) Thanksgiving Break

Week 17 (12-2/12-6) Logo Design - Creating Our personal Brand
Week 18 (12-9/12-13) Logo Design and Branding
Week 19 (12-16/12-20) Final Exams

COURSE EVALUATION

Final grades will be calculated according to the following criteria:

Personal growth and development in software usage and familiarity of computer related terminology as well as design will be used to gauge the student's effort into the subject materials. Their level of growth will be a significant variable to the evaluation of the student and their grade. It is expected that each student participates effectively and often during critiques and discussions. A well thought out idea shall be researched and understood by the student so that they will defend their choices in their works during critique while accepting constructive criticism from their peers.

Test Grades = 60%

- This includes ... Projects, tests and any lengthy assignment specified as a test grade

Daily Grades = 40%

- This includes Daily Warm-ups, vocabulary, quizzes, participation in critiques and any daily assignment NOT specified as a test grade

GRADE SCALE

- A (90-100) Student participates in all classroom discussions and critiques. Student completes all assignments and projects within deadline. Their work exemplifies a very high level of dedication and understanding of their craft. No conflicts with instructor or peers.
- B (80-89) Student participates in classroom discussions and critiques. Student completes all assignments and projects within deadline. Their work exemplifies a high level of dedication and understanding of their craft. No conflicts with instructor or peers.
- C (70-79) Student participates in some classroom discussion and critiques. Student completes most assignments and projects within deadline. Their work exemplifies a low

standard of dedication and understanding of their craft. Conflicts with instructor or peers arise.

- D (60-69) Student participates very little in classroom discussion and critiques. Student does not complete all assignments and projects within deadline. Their work exemplifies a low level of dedication and understanding of their craft. Conflicts with instructor or peers constantly arise.
- F (0-59) Student shows little effort to complete work or participate in classroom.

TECHNICAL REQUIREMENTS

The latest technical requirements, including hardware, compatible browsers, operating systems, etc. can be online at <https://lit.edu/online-learning/online-learning-minimum-computer-requirements>. A functional broadband internet connection, such as DSL, cable, or WiFi is necessary to maximize the use of online technology and resources.

DISABILITIES STATEMENT

The Americans with Disabilities Act of 1990 and Section 504 of the Rehabilitation Act of 1973 are federal anti-discrimination statutes that provide comprehensive civil rights for persons with disabilities. LIT provides reasonable accommodations as defined in the Rehabilitation Act of 1973, Section 504 and the Americans with Disabilities Act of 1990, to students with a diagnosed disability. The Special Populations Office is located in the Eagles' Nest Room 129 and helps foster a supportive and inclusive educational environment by maintaining partnerships with faculty and staff, as well as promoting awareness among all members of the Lamar Institute of Technology community. If you believe you have a disability requiring an accommodation, please contact the Special Populations Coordinator at (409)-951-5708 or email specialpopulations@lit.edu. You may also visit the online resource at [Special Populations - Lamar Institute of Technology \(lit.edu\)](#).

STUDENT CODE OF CONDUCT STATEMENT

It is the responsibility of all registered Lamar Institute of Technology students to access, read, understand and abide by all published policies, regulations, and procedures listed in the *LIT Catalog and Student Handbook*. The *LIT Catalog and Student Handbook* may be accessed at www.lit.edu. Please note that the online version of the *LIT Catalog and Student Handbook* supersedes all other versions of the same document.

ARTIFICIAL INTELLIGENCE STATEMENT

Lamar Institute of Technology (LIT) recognizes the recent advances in Artificial Intelligence (AI), such as ChatGPT, have changed the landscape of many career disciplines and will impact many students in and out of the classroom. To prepare students for their selected careers, LIT desires to guide students in the ethical use of these technologies and incorporate AI into classroom instruction and assignments appropriately. Appropriate use of these technologies is at the

discretion of the instructor. Students are reminded that all submitted work must be their own original work unless otherwise specified. Students should contact their instructor with any questions as to the acceptable use of AI/ChatGPT in their courses

STARFISH

LIT utilizes an early alert system called Starfish. Throughout the semester, you may receive emails from Starfish regarding your course grades, attendance, or academic performance. Faculty members record student attendance, raise flags and kudos to express concern or give praise, and you can make an appointment with faculty and staff all through the Starfish home page. You can also login to Blackboard or MyLIT and click on the Starfish link to view academic alerts and detailed information. It is the responsibility of the student to pay attention to these emails and information in Starfish and consider taking the recommended actions. Starfish is used to help you be a successful student at LIT.

ADDITIONAL COURSE POLICIES/INFORMATION